1.5.5. Conceptual Design 3: Initial Prototype

Group:	Date:
art 0: Evaluate og into the EDPL and go to the "Evaluate" tab. With your group, evaluate your three uploade onceptual designs. Choose if each conceptual design is likely/unlikely to fulfill a requirement nd give a reflection (or explanation) on your choice.	
Part 1: Sketch Review your prior materials and designs and choose requirements. Working with your group, you will sket identify materials needed to complete the prototype materials needed to build your design.	etch an initial prototype from this design,
Sketch your initial prototype in detail with dimens each portion of your system.	sions (Width x Length x Height). Label

Sketch your zoomed in details if needed here:		
Subsystem 1:	Subsystem 2:	

Part 2: Plan your materials/prototyping methods for each portion of your system.

Prototyping Materials should be inexpensive and readily available materials (paper, cardboard, old fabric samples, tape, glue, brads, etc. They will need to bring in these materials to the next class.

Component	Material / Prototyping Methods	Person Responsible?

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<u>Part 3: Check:</u> Did your group integrate what you have learned about existing solutions, inspiration from biological systems, and heat transfer to this prototype?